

CPL COURSE OF FIRE OVERVIEW

EXPLANATION

The course of fire for this class will require 50 rounds of ammunition. It will consist of 5 stages that will require 10 rounds each. The complete course of fire is described below. If we have time, you may opt to participate in a couple of additional drills that we have in reserve, but it will depend entirely on how quickly everyone is able to complete the primary course of fire.

We believe the right to self-defense is your Natural/God-given Right. As such, we will primarily be looking at your general handling, manipulation and safe use of the firearm. Minor accuracy, malfunction clearance, or other issues will not negatively impact your review. **The Four Rules of Firearm Safety MUST be observed at all times.** Failure to observe safety rules will result in a fail. The drills are designed to show us that you are safe and to highlight areas that you may wish to improve upon with further training.

COURSE OF FIRE

STAGE 1 - Slow Fire - Silhouette | 5 Yards | 10 rounds

Stage 1 is intended to warm you up so that you perform your best on the remaining stages. Go slow and be accurate. Try to achieve the tightest group you can. Pay attention to sights and grip.

STAGE 2 - Low-Ready - Silhouette | 5 Yards | 10 Rounds

Stage 2 introduces a start from low ready. On "Shooters Ready" shooters will present to low ready and when directed "Up!" will deliver one round to the high center chest of the target.

STAGE 3 - Point Shooting - Silhouette | 3 Yards | 10 rounds

Stage 3 introduces the concept of point shooting. On "Up!", shooters will present and fire at a post-it note. Sights will not be used. Low ready or high compressed ready may be used.

STAGE 4 - Cadence Fire - 8.5 x 11 | 7 Yards | 5 Rounds x 2

Stage 4 introduces the concepts of cadence (the timing of repeated shots) and recoil control. You will be asked to go at the most rapid cadence you can **while maintaining acceptable accuracy.** You must balance both speed and precision. The expectation is not one ragged hole and each string of fire should be accomplished as quickly as you can with acceptable accuracy. We will run a 5 shot string, reset and then run another 5 shot string for a total of 10 shots.

STAGE 5 - Command Fire - Command Training Target | 5 Yards | 10 Rounds

Stage 5 introduces decision making stress into the shooting process. Shooters will present to a low ready and on command, will shoot the target that is called the number of times called, i.e., "One on Red Circle", "Two on Blue Diamond", etc. Shooters should maintain acceptable accuracy while locating and executing on target as rapidly as they can.

